

Roll to 100

CCSS: 2.NBT.5 Fluently add and subtract within 100.

Materials: 2-4 players

place value mats

6, 20, or 30-sided dice

Base ten materials - units (1), longs (10), flats (100)

Directions

1. Roll die and the highest number goes first.
2. You play in turn by rolling the die and taking the appropriate amount of units, longs, flats, etc.(a ten rod and 9 units)
3. You continue and make appropriate exchanges as needed.
4. The winner is the first to reach the targeted number: 100

Variations: Start with 10, 100 or 1 000 and subtract the roll.
Grades 4+ may race to 10 000+ or use decimal numbers.